John Keyes | Software Engineer

 johnschool432@gmail.com | [**LinkedIn**](https://www.linkedin.com/in/john-keyes-ba4a7820b/)

 407-398-3915 | Orlando, FL

I am a Software Engineer with experience working on web and mobile applications on a full stack. I am seeking a position where I can leverage my knowledge and technology skills in a challenging environment and grow within an organization.

**Work Experience**

**Player Epic (https://www.playerepic.com/)**

09/2024 - Present

* Designed the UI/UX of a version of the "PlayerEpicMobileHealth" application with Figma.
* Developed and maintained a version of the "PlayerEpicMobileHealth" application with React-Native.

**Outlier.ai (**[**https://outlier.ai/**](https://outlier.ai/)**)**

398 11th Street San Francisco, CA 94103 United States

AI Model Trainer (Contract)

05/2024 - 09/2024

* Constructed detailed prompts that are meant to test an AI model's capabilities to respond.
* Evaluated models based on the accuracy of their response. Responses contain explanations and code snippets.
* Reviewed prompts and model responses of other members.

**Solodev (**[**https://www.solodev.com/**](https://www.solodev.com/)**)**

Address: 800 N Magnolia Ave #1400, Orlando, FL 32803

Phone: (800) 859-7656

Software Developer

03/2023 - 05/2023

* Supported Agile daily standup addressing project progress and deliverables and used Jira to track the lifecycle and flow of tasks and sprints.
* Utilized React, HTLML, CSS, JavaScript, Redux, Next, Sass, Typescript, and Bootstrap to develop the UI and UX of responsive web applications.
* Utilized REST API development and the Mailchimp service for email validation; Sequelize ORM to generate tables with MySQL relational databases with models and migrations.
* Experience with Docker to containerize and run the full stack application in a production-ready environment; Bitbucket to manage pull requests and to make sure each push is production-ready with Bitbucket pipelines (CI/CD).
* Frequently pushed production tags to our AWS S3 bucket for others to test.
* Conducted Quality Assurance Assessments on Solodev websites and responsible for team communication for reported errors and requirements.

**Resilience, Inc. (**[**https://mylearningtools.org/**](https://mylearningtools.org/)**)**

4103 USF Cedar Cir, 202 Tampa, FL 33620

813-810-7943

Project Manager

08/2022 - 03/2023

* Drive weekly meetings between the developers on my team, communicating key announcements, project updates, and deliverables surrounding future sprints.
* Respond to and assist developers with project technical issues and environment setup relative to the operating system.
* Managed the code at the end of each development phase by merging each developer's branch for ultimate app functionality improvements.

Application Developer

08/2021 - 08/2022

* Integral team member on the development of an innovative mobile application educating K-12 students about their emotions.
* Utilized HTLML, CSS, JavaScript, React Native and Expo libraries to develop the UI/UX of our mobile application; Express and Node framework to develop our REST API.
* The MySQL relational database management system and its workbench are utilized to import and export data to and from AWS.
* Responsible for regular app update deployment to the Google play and App store with Android Studio and XCode and conducting unit tests on new functionality.

Education

**The University of North Florida** (1 UNF Drive Jacksonville, FL, 32224)

**Bachelor of Science**; Major: Computer Science GPA: 3.6 / 4

Graduated: May 6, 2022

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**Skills**: React, Linux / UNIX, HTML, CSS, SCSS, Bootstrap, OOP: AGILE, Jira, JavaScript, TypeScript, Java, C# ,.NET Core, Node, RDMS: MySQL SQL, AWS, DevOps, Docker, CI/CD,REST APIs, Git

**Project Links**: Github: https://github.com/John-Keyes; Team project examples: https://cmscritic.com/